

Berry College Intramurals

Indoor Soccer Rules

2010-2011

All games will be governed by the following Viking Intramural Program modifications:

Players & Equipment

1. Eligibility- See intramural handbook
2. Each Men's, Women's, team shall consist of five (5) players. Each team must have a minimum of four (4) players in order to begin a game. For safety reasons, no game will be played with fewer than four players.
3. A regulation Futsal ball shall be used for play. A game ball will be provided for each game.
4. **Shoes:** Tennis shoes are the recommended footwear. Players may not play barefoot. No combat boots or hiking boots may be worn. Tennis shoes must be approved court shoes that have a non-marring sole.
5. Each team is required to wear shirts of one distinguishable color. Any team not dressed in like-colored shirts may wear the colored jerseys provided by Intramural Sports. Each goalie should wear a shirt that contrasts in color to that of the other players.
6. **Shin guards are recommended during play for personal safety**
7. Players may wear soft, pliable pads or braces on the leg, knee, and/or ankle. Braces made of any hard material must be covered with at least one-half inch of padding for safety reasons.
8. If eyeglasses are worn, they must be unbreakable. Each player is responsible for the safety of his/her own eyeglasses.
9. **Jewelry:** No jewelry or any other item deemed dangerous by the Intramural Staff may be worn. Any player wearing exposed permanent jewelry (i.e. body piercings) will not be permitted to play.
10. **Headwear:** Players may wear a knit or stocking cap (no caps with bills) during play. Bandanas which are tied with a knot are not permitted.
11. **The Ball:**
The ball shall be:
 - spherical
 - made of leather or another suitable material (not made of felt or felt like material)
 - of a circumference of not less than 62 cm and not more than 64 cm

GAME FORMAT

1. All games will consist of two 12-minute halves with a running clock, where the official has the option to stop the clock at his discretion.
2. **Game time is forfeit time.** A team must have a minimum number of players to start a game. If there is an insufficient number of players, the opposing captain has the option of taking the win or waiting for the minimum number of players to show. In the event that he/she decides to wait, that decision is irreversible and game clocks will be adjusted accordingly. If a team chooses to wait, it must wait for a minimum of 20 minutes. If a team does not have the minimum number of players at that time, the match will be declared over. The **minimum** number of players is **four (4)**.
3. Each team shall be permitted one (1) timeout per half. Timeouts will only be granted during a dead ball or before the referee's whistle for play. Timeouts do not carry over from the first or second half or from overtime periods. A timeout shall not exceed one (1) minute.
4. **Mercy Rule:** A game shall be called if a team is ahead by five (5) goals with five minutes or less remaining in the game or by ten (10) goals with seven minutes or less in the game.
5. In the event that a score remains tied at the end of regulation play, will remain a tie in regular season games. In tournament games, a 5 minute sudden death extra period will be played followed by a shootout if still tied. The shoot-out will proceed as follows:
 - A. The referee shall choose the goal at which all of the penalty kicks shall be taken.
 - B. Each captain will select the five players on the court, including the goalkeeper, to take the penalty kicks.
 - C. The winner of a coin toss shall have the option of kicking first or second.

- D. Teams will alternate kickers. There is no follow-up on the kick.
 - E. Following five kicks for each team, the team scoring on the greatest number of these kicks shall be declared the winner.
 - F. If the score remains tied after each team has had 5 penalty kicks, each team will select additional players (from the bench) to take kicks in a sudden death situation. Each team will alternate kicks until one-team scores and the other team does not score, thus ending the game without more kicks being taken.
 - G. No player may take an additional kick until all those players who were listed on the scoresheet and present have kicked.
 - H. Any eligible player may change places with the goalkeeper.
6. **Substitutions:** The number of “flying substitutes” made during a match is unlimited, except in the case of the goalkeeper, who can only be replaced when the ball is not in play. A player who has been replaced may return to the court as a substitute for another player. A “flying substitution” is one that is made when the ball is still in play, however, the player leaving the court must do so before the player replacing him/her enters the playing surface.
 7. A substitute must enter for a player that has been cautioned (received a yellow card). The cautioned player may re-enter the field of play at the next legal opportunity.

THE PLAYING COURT

1. **Boundaries:** Ball is declared to be in the field of play up to the point where it goes above the white lines below the windows surrounding the entire playing area of the MAC field or beyond the battering walls of the MAC.
2. **Penalty Mark:** All penalty kicks will be taken from the free throw line.

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START OF PLAY

1. A coin is tossed and the team that wins the toss shall decide which goal it will attack in the first half of the match. The other team shall take the kick-off to start the match. The team that wins the toss shall take the kick-off to start the second half of the match.
 - all players shall be in their own half of the field
 - the opponents of the team taking the kick-off must be at least 3 m from the ball until it is in play
 - the ball shall be stationary on the centre mark
 - the referee shall give a signal
 - the ball shall be deemed in play from the moment it is kicked and moves forward
 - the kicker may not touch the ball for a second time before it has been touched by another player
3. During the kickoff, the kicker shall not play the ball a second time until it has been touched or played by another player. **Penalty:** Indirect free kick at the spot of the foul. If this offense is committed by a player in his opponent’s penalty area, the indirect free kick shall be taken from the 6-yard line at a point nearest to the spot where the infringement occurred.
4. After a goal is scored, the team scored against shall restart play by a kickoff.
5. For any infringement of rules (2), (3), or (4), the kickoff shall be retaken.
6. Between halves, teams will exchange goals to defend and the team who received first half will kick off second half.
7. After any temporary interruptions for any reason not mentioned elsewhere, and if, immediately before the suspension of the game the ball did not leave the playing court’s boundaries, the referee will restart the game with a drop ball at the place the ball was when play was suspended. If the ball was in the penalty area, it shall be dropped on the 6 yardline at the spot nearest to the position of the ball when the game was stopped.
8. The ball will be considered in play only at the moment it touches the ground. If, however, it crosses over the touchline or goal lines after it was dropped by the referee but before it was touched by a player, the referee shall drop it again. No player can touch the ball until it has hit the ground. If this provision of the rule is not complied with, the referee shall drop it again.

SCORING

1. A goal is scored when the ball has completely crossed the goal line marking that is a straight path between the goal posts.
2. A goal cannot be scored directly from a kick in where the ball is being put back into play after exiting the playing area.
3. A goal cannot be scored directly from any free kick that is a result of a legal playing infraction.

BALL IN AND OUT OF PLAY

1. The ball is out of play:
 - A. When it makes contact with the superstructure or any part of the side walls that are above the white line on the wall that circles the playing area. Or when the ball is put into touch (out of play) by being legally sent into the spectator/substitute bench area.

FOULS AND MISCONDUCT

1. All free kicks are indirect and will be taken by the opposing team from the place where the infringement occurred. Should a player of the defending team intentionally commit one of the following offenses within his penalty area, he/she shall be penalized by a penalty kick, regardless of the position of the ball, as long as it is in play. Offenses for which a free kick may be awarded include the following violations:
 - A. Kicking or attempting to kick an opponent
 - B. Tripping an opponent; i.e. throwing or attempting to throw him by use of the legs or by stooping in front of or behind him
 - C. Playing dangerously (kicks, strikes, attempts to kick or strike, jumps at an opponent, charges in a violent or dangerous manner)
 - D. Holding an opponent
 - E. Pushing an opponent
 - F. Charging an opponent with the shoulder
 - G. Sliding in an attempt to play the ball, when it is being or attempted to be played by an opponent (slide tackle)
 - H. Handling the ball with the hand or arm, except for the goalkeeper in his/her penalty area.
 - I. Playing in a manner considered by the referees to be dangerous (raises the feet to kick backwards or kicks with the heel and, without premeditation, hitting the opponent closest to the play, or attempts to take the ball out of the hands of the opposing goalkeeper)
 - I. Illegal obstruction (interfering with an opponent's movement without the ball)
 - J. Charging the goalkeeper except when he has passed outside the penalty area
 - K. The goalkeeper touches or controls the ball with his hands after it has been deliberately kicked to him by a teammate.
 - L. Following a kick-in taken by a player on his own team, the ball is directly passed to the goalkeeper, who touches or controls it with his hands.
 - M. The goalkeeper may take possession of the ball in his/her hands within the penalty area after making a save or by other means for a total of six seconds. If the goalkeeper decides to place the ball on the floor at his or her feet, they are allowed to hold the ball as long as they choose so long as they do not attempt to pick the ball back up with their hands after putting it into play by placing the ball back on the ground.
 - N. After putting the ball in play with the goalkeeper's hands, the ball is not touched or played by a player or does not touch the surface in the goalkeeper's own half of the court (indirect kick to be taken from any point on the halfway line).
 - O. A player may be guilty of a **(Blue Card)** offense for:
 - a. A specific foul as deemed appropriate by the officials.
 - b. An accumulation of persistent fouls as deemed appropriate by the officials.
 - c. Delaying the restart of the game after a goal or foul.
 - d. Unsportsmanlike conduct of a minimal degree.

3. A player shall be **cautioned with a Yellow Card** if:
- A. During a “flying” substitution, he enters the playing court before the player being substituted for has entirely left it.
 - B. A player or a substitute shall be cautioned and shown the yellow card if he commits any of the following infringements:
 - a. • unsporting behaviour
 - b. • dissent by word or action
 - c. • persistent infringement of the Laws of the Game
 - d. • delaying the restart of play
 - e. • failure to respect the required distance when play is restarted with
 - f. a corner kick, kick-in, free kick or goal clearance
 - g. • entering or re-entering the pitch without the referees’ permission
 - h. or infringement of the substitution procedure
 - i. • deliberately leaving the pitch without the referees’ permission
 - C. He/she is guilty of unsportsmanlike conduct.

For any of these offenses, the referee shall award an **indirect free kick** to the opposing team to be taken from the place where the infringement occurred, unless it happened in the penalty area, in which case it is handled the same as other indirect kicks within the penalty area.

4. A player shall be ejected (**Red Card**) from the playing court, if, in the opinion of the referee, he:
- Serious foul play
- Violent conduct
 - spitting at an opponent or any other person
 - denying the opposing team a goal or an obvious goal scoring opportunity by deliberately handling the ball (with the exception of a goalkeeper inside his own penalty area)
 - denying an opponent moving towards the player’s goal an obvious goal scoring opportunity by committing an offence punishable by a free kick or a penalty kick
 - using offensive, insulting or abusive language or gestures
 - receiving a second caution in the same match
- If play is stopped by reason of a player being ejected from the playing court for any of the above offenses, the game shall be restarted with an **indirect free kick**.
5. If, in the opinion of the referee, a player who is moving towards his opponents’ goal with an obvious opportunity to score is intentionally impeded by a opponent through unlawful means, i.e. an offense punishable by a free kick (or penalty kick), the offending player shall be sent off the court for serious foul play.
 6. If, in the opinion of the referee, a player other than the goalkeeper within his own penalty area denies his opponents a goal or an obvious goal scoring opportunity by intentionally handling the ball, he shall be sent off the court for serious foul play.
 7. Once expelled, the player concerned may not re-enter the game. He may be replaced two minutes after the expulsion, unless a goal has been scored before the two minutes have elapsed. In this case, the following will apply:
 - A. If there are five players against four and the team with the larger number scores a goal, the team with only four players may be completed.
 - B. If both teams are playing with four players and a goal is scored, both teams shall be completed.
 - C. If there are five playing against three or four against three, and the team with the greater number scores a goal, the team with three players may be increased by one more player only.
 - D. If both teams are playing with three players and a goal is scored, both teams may add one more player each.
 - E. If the team scoring a goal is the team with fewer players, the game shall continue without changing the number of players.
 - F. The player who enters the game as a substitute for the one sent off shall only enter when he has received the consent of the referee and only when the ball is out of play.

FREE KICKS

1. Free kicks shall be classified as:
 - A. Indirect - two touches in which a goal cannot be scored unless the ball has been played or touched by a player other than the kicker before passing through the goal.
All free kicks may be kicked in any direction from the point where the infraction occurred, except the penalty kick, which must be taken from the penalty spot and kicked forward.
2. When a player is taking a free kick, all opposing players must be at least 5 yards from the ball, until it is in play. The ball shall be deemed in play as soon as it is touched. If a player of the opposing team encroaches within 5 yards of the ball before the free kick is taken, the referee shall order the free kick to be retaken.
3. The ball must be stationary on the court for the kick to be taken, and the kicker shall not play the ball a second time until it has been touched or played by another player.
 - A. If the player taking the free kick, after having kicked the ball, plays the ball a second time before it has been touched or played by another player, an indirect free kick shall be taken by a player of the opposing team.
 - B. If the team taking the free kick takes more than four seconds to do so, the referee shall award an indirect free kick to the opposing team.

PENALTY KICK

1. A Penalty Kick is a free kick taken from the penalty spot on the playing court. At the moment of the kick, all the players, with the exception of the goalkeeper and the player taking the kick, should be inside the playing court, outside the penalty area, and at a distance of 5 yards from the penalty spot.
2. The opposing goalkeeper should take his position (without moving his feet) on the goal line and between the goal posts, and may not move his feet until the ball is kicked.
3. The player taking the kick must kick the ball forward; he shall not play the ball a second time until it has been touched or played by another player.
4. The ball shall be deemed in play directly after it has been kicked. A goal may be scored directly.
5. For any infringement:
 - A. By the defending team, the kick will be repeated, if the kick did not result in a goal.
 - B. By the attacking team, other than by the player taking the kick, if a goal is scored it will be disallowed and the kick retaken.
 - C. By the player taking the penalty kick after the ball is in play, a player of the opposing team shall be awarded an indirect free kick from the penalty mark